

DIMENSION

The Newsletter of the L.A. ACM/SIGGRAPH Chapter

November 2000

L.A. ACM/SIGGRAPH Presents
Thursday, November 16th, 2000

The Program

6:30-7:30 Social Hour
7:30-10:00 Program

The Location

Leonard H. Goldenson Theater Academy
of Television Arts & Sciences
5230 Lankershim Blvd.
North Hollywood, CA 91601

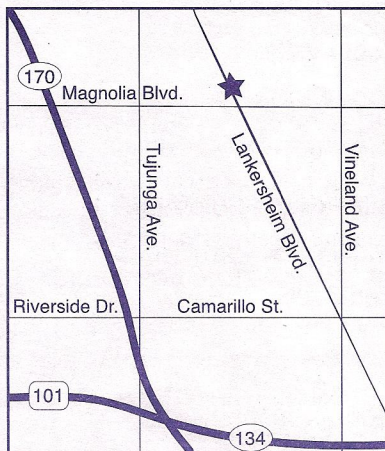
Parking

\$2 fee in the Academy parking structure.

Directions

The Academy is located in North Hollywood two blocks east of the 170 Freeway (Magnolia Avenue exit) in the complex on the northeast corner of Lankershim and Magnolia.

*Note: There is no transition from the eastbound 101 to the northbound 170. Exit at Tujunga and follow it north to Magnolia.



The Academy of Television Arts & Sciences is a five minute walk south of the new North Hollywood Metro Red Line subway station at Lankershim and Chandler.

Fees/Registration

The event is free to L.A. ACM/SIGGRAPH members and \$10 for non-members. New members who sign up on-site and pay the \$35 annual membership fee (checks or cash only) do not have to pay the \$10 fee.

Electronic Theater 2000

The Event

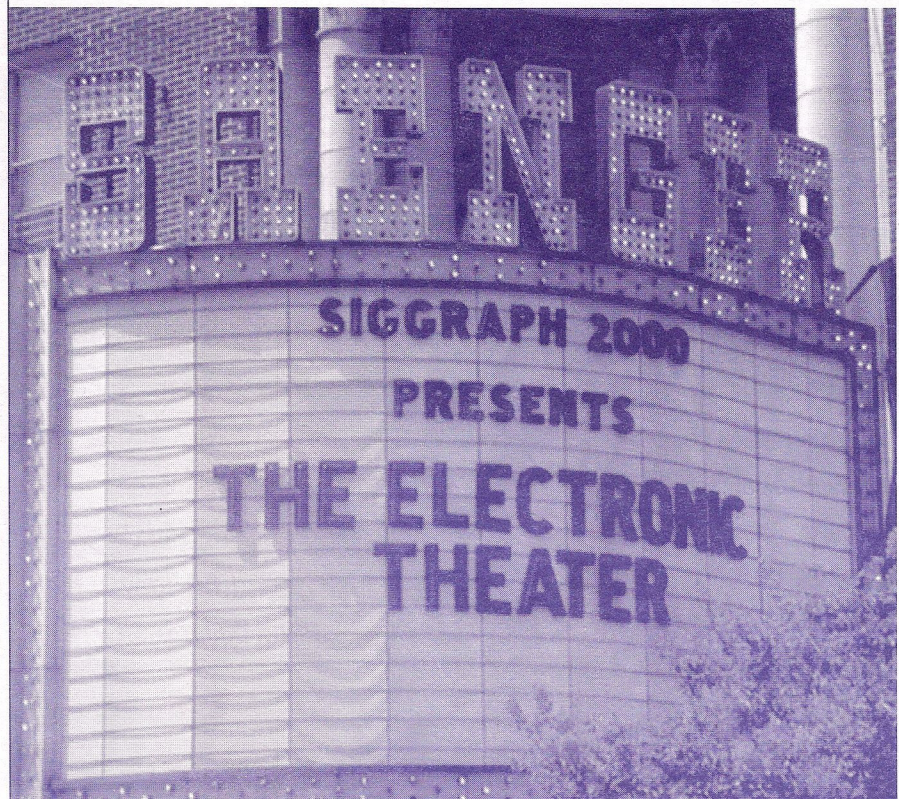
The Electronic Theater from SIGGRAPH 2000: A Screening

Since the dawn of time, human beings have used artistic vision and imagery to communicate and illustrate conscious thought and subconscious feeling.

Since the appearance of cave paintings on stone walls, our earliest ancestors used the image to convey their ideas, whether to communicate stories or demonstrate and share knowledge. With today's technology, the moving image provides us with a mechanism for sharing our ideas with others while the digital medium allows us to share those ideas with an infinite audience.

The Computer Animation Festival is a collection of the finest work from a world class collection of animators, scientists, effects wizards, creators and inventors. The Computer Animation Festival provides a forum for the

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Computer Graphics community to submit the best work of the previous year as well as works in progress. It reflects the style and direction of current research, artistic vision, creativity and storytelling ability of the individual as well as the trends of the collective.

This year the SIGGRAPH 2000 Computer Animation Festival collected and juried over 650 works of animation from the worldwide graphics community. From that, 135 entries were selected for the Animation Theaters and the Electronic Theater.

On November 16, 2000, Joe Takai, SIGGRAPH 2000 Computer Animation Festival chair will present the Electronic Theater to at the monthly meeting of the L.A. ACM/SIGGRAPH Chapter.

SPEAKER PROFILE

JOE TAKAI

Director of Production Engineering
Industrial Light & Magic
a division of Lucas Digital Ltd. LLC

Joe Takai is responsible for managing the digital engineering groups at Industrial Light & Magic, which

support film and commercial productions. He first joined ILM as the manager of the desktop systems group in 1997. Since moving up to the Director of Production Engineering, he has been instrumental in developing the digital support infrastructure for the company's production of advanced computer graphics for film and commercials. Joe has played an important role in developing the High Availability subsystems, which keep production functioning on a 24 hour-a-day basis.

Prior to joining ILM, Joe managed the production software department at Digital Domain during production on *Titanic* and *Fifth Element*. From 1987 until 1997, he held various positions at Silicon Graphics, where he was involved in the development of computer graphics for film and television production.

Additional Screening: B.Y.O.V.

L. A. SIGGRAPH's B.Y.O.V. (Bring Your Own Video) Screening on Thursday, November 16, 2000

In addition to screening Electronic Theatre 2000, our November chapter meeting will also feature our animation showcase called "B.Y.O.V. - Bring Your Own Video." The members of L. A. SIGGRAPH had the opportunity to submit digital animation shorts to be shown to an audience of their peers. The Executive Council of L.A. SIGGRAPH has juried the videos to ensure they met the screening criteria and is happy to present the winning selections.

Congratulations to the creators whose videos were selected to be in the B.Y.O.V. Screening!

For all who submitted videos:

L. A. SIGGRAPH cannot return tapes by mail. Tapes can be picked up by yourself or by a representative at the November 16th chapter meeting and the December 11th chapter meetings. Proof of receipt and/or receipt number required. ALL TAPES WILL BE DISPOSED OF after December 12, 2000. Thank you all for participating.